

# Associated Paint, Inc.



## 40-500.01

### Chalky Wall Sealer Concentrate Data Sheet

<u>Characteristics:</u>	<u>Specifications</u>	<u>Surface Preparation</u>
<p>Chalky Wall Sealer Concentrate is an alkyd sealer designed to penetrate and seal chalky exterior cement and masonry surfaces. The high solids content of Sealer Concentrate make it suitable for binding light to moderate chalk and sealing bare, porous concrete and masonry. Sealer Concentrate may also be used as an additive to Vinyl Latex paints to prime lightly chalked surfaces. Mix 1 quart of Sealer Concentrate to 1 gallon of Vinyl Latex paint. (Not recommended for Acrylic Latex paint).</p> <p><b>Vehicle Type:</b> Alkyd</p> <p><b>FINISH:</b> Low Luster</p> <p><b>RECOMMENDED USES:</b></p> <ul style="list-style-type: none"> <li>• Exterior Cement</li> <li>• Porous Cement</li> <li>• Masonry Surfaces</li> <li>• Chalky Cement</li> </ul> <p><b>NOTE:</b> To be sure the surface is properly sealed, test a small area by applying 1 coat of 1 gallon of Sealer Concentrate mixed with 1 gallon of mineral spirits. Allow to dry. A properly sealed surface will have a slight angular sheen and will be free of chalk when wiped with the hand. If the angular sheen is high reduce with more mineral spirits. If there is chalk still on the surface reduce Sealer Concentrate with less mineral spirits.</p>	<p><b>TINTING:</b> None</p> <p><b>THINNING:</b> Adjust accordingly with mineral spirits.</p> <p><b>DRYING TIME, @ 77° F, 50% RH:</b> Temperature &amp; Humidity Dependent</p> <p><b>Touch:</b> 4 to 6 hours  <b>Recoat:</b> 24 hours  <b>Flash Point:</b> 104° F</p> <p><b>VOC:</b> &lt;550 g/l</p> <p><b>Weight Solids:</b> 40.6 ± 2%  <b>Volume Solids:</b> 33.2 ± 2%  <b>Weight Per Gallon:</b> 7.3 Lbs</p> <p><b>COVERAGE:</b> Apply 40-500 at a rate of 200-250 sq. ft. per gallon.</p> <p><b>APPLICATION:</b> Apply 40-500 by brush, roller or low pressure spray. (1800-2000PSI and .017 tip).</p> <p style="text-align: center;"><b><u>Cleanup Information</u></b></p> <p>Clean spills, spatters, hands and tools immediately after use with mineral spirits. Follow manufacturer's safety recommendations when using mineral Sprits.</p>	<p><b>Masonry, Concrete, Cement, Block</b>  All new surfaces must be cured according to the supplier's recommendations usually about 30 days. Remove all form release and curing agents. Rough surfaces can be filled to provide a smooth surface. If painting cannot wait 30 days, allow the surface to cure 7 days and prime the surface with <b>(41-600TG Hot Stucco Masonry Primer)</b>.</p> <p><b>Mildew</b>  Remove before painting by washing with a solution of 1 part liquid bleach and 3 parts water. Apply the solution and scrub the mildewed area. Allow the solution to remain on the mildewed area for 10 minutes. Rinse thoroughly with water and allow the surface to dry prior to painting. Wear protective eyewear, waterproof gloves, and protective clothing. Quickly wash off any mixture that comes in contact with your skin. Do not add detergents or ammonia to the bleach water solution.</p> <p><b>Warning!</b> Removal of old paint by sanding, scraping or other means may generate dust or fumes that contain lead. Exposure to lead dust or fumes may cause brain damage or other adverse affects, especially in children or pregnant women. Controlling exposure to lead or other hazardous substances requires the use of proper protective equipment, such as a properly fitted respirator (NIOSH approved) and proper containment and cleanup. For more information, call the National Lead Information Center at 1-800-424-LEAD (in US) or contact your local health authority.</p>